

So you want to use the Character Builder...

Welcome to the somewhat functional character builder! Step one is to log into the Knight Realms [Card System](#). Once you're in, click "Start New Character"

Welcome to [The Knight Realms Card System](#) - c.stanley48@gmail.com user [Log Out](#)

Welcome to the Knight Realms Character Builder!

[Start New Character](#)

Visit a Token

- Enter Token to visit:

Saved Tokens

Creating Your Character

You're in! You should now see a screen that looks like this! Please fill out your chat alias (if you plan on chatting with us), your player name as listed in the card system, and your email. Now is your chance to rename your character as well! **You must put your character's true name, not their alias.** For example, if your character name is Pookiekins McCuddles, but you go by "Pookie", this is where you type Pookiekins McCuddles. If you want your alias to be on your sheet, consider writing your name in the format: Pookiekins "Pookie" McCuddles.

It is also SUPER IMPORTANT that you input the correct character card number, or you will only have 55 build to use! **NO ONE WANTS TO LOSE ALL THEIR BUILD** so type your character number correctly.

Choose your race! Personally, I vote we have an army of gnomes, but that's just me....

If you are baptized to a god, you **MUST** put your god or it will be deleted from your card!

Feel free to type a short blurb about your new (or old) character. We probably won't read it, to be completely honest, since we are the card team and not Storytellers, but feel free to use it as a place to organize your thoughts for when you have to re-submit your character chronicle. You may also leave us love notes or generally happy things.

CLICK SAVE and move to the next screen!

System - c.stanley48@gmail.com user [Log Out](#)

[Home](#) [1. Name, Race, Religion, Concept](#) [2. Professions and Skills](#) [3. Character Preview](#) [4. Final Check and Submission](#)

Character Builder (beta)

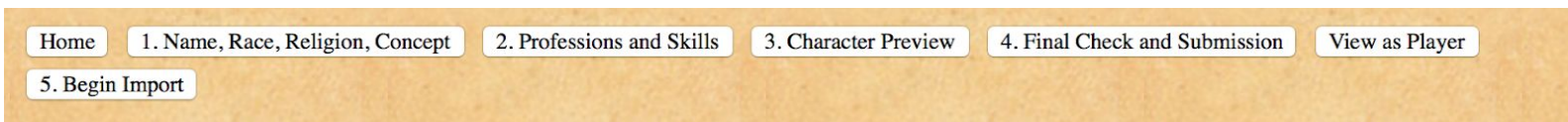
Guidelines

This character builder does not enforce all of the character creation rules for Knight Realms. Please use the [Core](#) character. Final approval of a character must be done by a Card Marshal or a New Player Marshal. Characters bu

Your Chat Alias:	<input type="text" value="Cassie"/>
Player Name:	<input type="text" value="Stanley, Cassie"/>
Player Email:	<input type="text" value="c.stanley48@gmail.com"/>
Who Referred You?	<input type="text"/> +2 build to character of referrer's choice
Character Name:	<input type="text" value="Liadann McKraegar"/> *characters given name, not an alias!
Character Card Number:	<input type="text" value="101a"/> ← Really important for importing your build total!
Race:	<input type="text" value="Hibernian"/> Racial Body Modifier 1.0
Religion:	<input type="text" value="Galladel"/>
Character Concept:	<p>Use this space below to write down notes to help you with your character concept. F in creation. This will help to focus your character and serve as a guide to others who</p> <p>Liadann likes to hit people with Galladel, and enjoy life!</p> <input type="text"/>
Token:	<p>Your randomly generated access token is gc636495 without this token you will not b character name, press the Save Token button below.</p> <p><input type="button" value="Save Token"/> ← Please save your token! The database team can not retrieve incomplete characters in the event of computer crash, sudden cats, or Julius.</p>

Adding Your Racial Package and Commoner Skills

At the top of your screen, you'll see this bar of buttons - time for step 2! Click "Professions and skills"



Now you'll see a big beautiful screen - on the top left, you'll see your character information, hopefully with the same amount of build you used to have before the Card Nulls visited. The number next to your character name is your builder token, should you need to come back later and find you forgot your token.

AP and BP ratios don't exist anymore, ignore those.

Welcome to **The Knight Realms Card System** - c.stanley48@g

Here's your token again, in case you forgot!

Liadann McKraegar (qc636495)
Player: Stanley, Cassie (c.stanley48@gmail.com)
Race: Hibernian Religion: Galladel

Level:	0
Build Spent:	0
Unspent:	246
Earned:	246
BP:	5
BP Ratio:	1.0
AP Multiple:	1

Ignore these

In the middle of your screen, you'll see the builder bits. Make sure to add any **racial packages** (FREE!) and commoner skills you want at this time. This is also where you'll add your trades, strength, dex, wisdom, literacies, lores, etc.

add	Support Specilization	10	none
add	Warrior Specilization	10	none
add	Gnome - Racial	0	none

Click me to add racial package! →

Huzzah! You are officially a Travancian peasant!

Should you wish to be a hero, instead of a peasant, continue reading.

Adding Professions

To get to the profession lists, click the button that says “Professions”, as shown.

Home 1. Name, Race, Religion, Concept 2. Professions and Skills 3. Character Preview 4. Final Check and Submission

Character Concept

Liadann likes to hit people with Galladel, and enjoy life!

Available Skills

246 build remaining

Click this radio button to choose your first list!

Racial / Commoner Professions Other Lists

Commoner and Racial Skills			
	Skill	Build	Pre-Requisites
add	Climb	10	none
add	First Aid/Assess	10	none
add	Shield, Small	2	none
add	Willpower - Common	4	none

Selected Lists and Skills

- Add your first Profession

In the drop down box, choose your first profession. To make sure it gets added to your card, you have to click “ADD [PROFESSION]”, or Sebastian Everest will be disappointed in you.

IF YOU DON'T ACTUALLY CLICK “add”, THEN NONE OF YOUR SKILL COSTS WILL CALCULATE PROPERLY.

Available Skills

246 build remaining

Racial / Commoner Professions Other Lists

Cleric (P) is for Penalized, (B) is for Bloodline			
	Skill	Build	Pre-Requisites
add	Counterspell - Cleric	5	none
add	Courage	10	none
add	Critical Attack - Cleric	2	none
add	Deflect - Cleric	5	none

Selected Lists and Skills

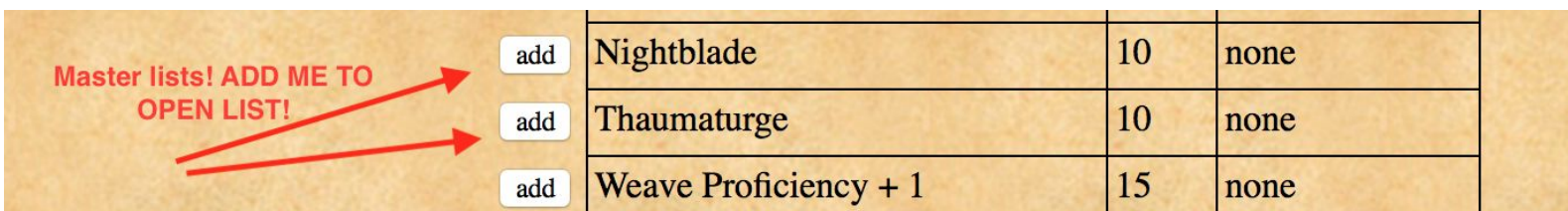
- Add your first Profession **add Cleric**

Make sure to click this button to save your choice of Profession!
In the words of Sebastian Everest, GET A JOB!

OK, now go nuts and add some skills. If you are purchasing **periodic** skills, or body, or mana, or whatever that's not continuous, the cost will double every time if you add it from the same profession. Don't forget to cross-train to keep that sweet, sweet build. If you have a skill that shows up on more than one list, it will have the -[PROFESSION] tag after it. Each instance with the tag will scale separately- so if you get dodge on Acrobat and dodge on Assassin, make sure to add one from each list before you double up!

Adding Spells and Master Lists

If you are trying to add spells or a master list, add the domain (or master list) first! Once these are added, the new skills will pop up under the "Other Lists" button



add	Nightblade	10	none
add	Thaumaturge	10	none
add	Weave Proficiency + 1	15	none

Racial / Commoner Professions Other Lists

add (P) is for Penalized, (B) is for Bloodline

Skill	Build	Pre-Requisites
Camouflage - Ranger	3	none

There will be a drop down box with all of the "other list" things you can add. Make sure you have all the prerequisites, because the system does not flag those, and your card marshals really don't want to have to yell at you to redo your stuff.

Racial / Commoner Professions Other Lists

✓
Ranger Domain - Fauna
Ranger Domain - Decay

Deleting things

If you want to be a peasant again, you can quit your job by clicking the (X) next to the list. This also works for deleting skills.

Selected Lists and Skills

Lists

Cleric (0)

Once you've added a list, it should look like this.
To remove a list, click the X.

GO NUTS! Build your beautiful character.

When you're all done, go ahead and click on our friend in the top button row "4. Final Check and Submission". You can enter any notes in the box, and then click on "Final Submit".

That's it! You're done! Go have a snack!

DISCLAIMERS- ACTUALLY READ THESE PLEASE

- **The card system does not check for qualifiers.** For example, if you buy the rank 2 spells, it does not check to see if you already bought the rank 1 spells. PLEASE DOUBLE CHECK THE PREREQUISITES AS YOU GO to make our lives easier.
- If you want extra body, mana, or skills without paying a fortune, you have to add those from each separate list to get the discounted rate. Don't add extras all from the same list or you will cry at how expensive it is.
- Spells and Master list skills are under the "Other Skills" button. You have to add the domain/master list **FIRST** before those will show up. See above for instructions.
- Don't forget to add your racial package, or you will basically be a lifeless golem, and no one wants that.
- Don't forget to save some build for when heroics come out later this year!

If you submit a character that is not following the guidelines, a note will be left in the chat box explaining what needs to be fixed before the card can be imported. Over the course of the week after submitting, you can visit your saved token to see if you have this message. If everything was A-OK, you'll have a fancy new card!

Chat

test: Hello *INSERT RANDOM USER NAME
HERE*. Your card has failed to be imported due to
*INSERT INCORRECT PURCHASE OF SKILLS
OR MISUSE OF SKILL REASON HERE*. Please
review and message a member of the card marshal
team to resubmit and discuss.

message (press enter to submit)

Chat Users: